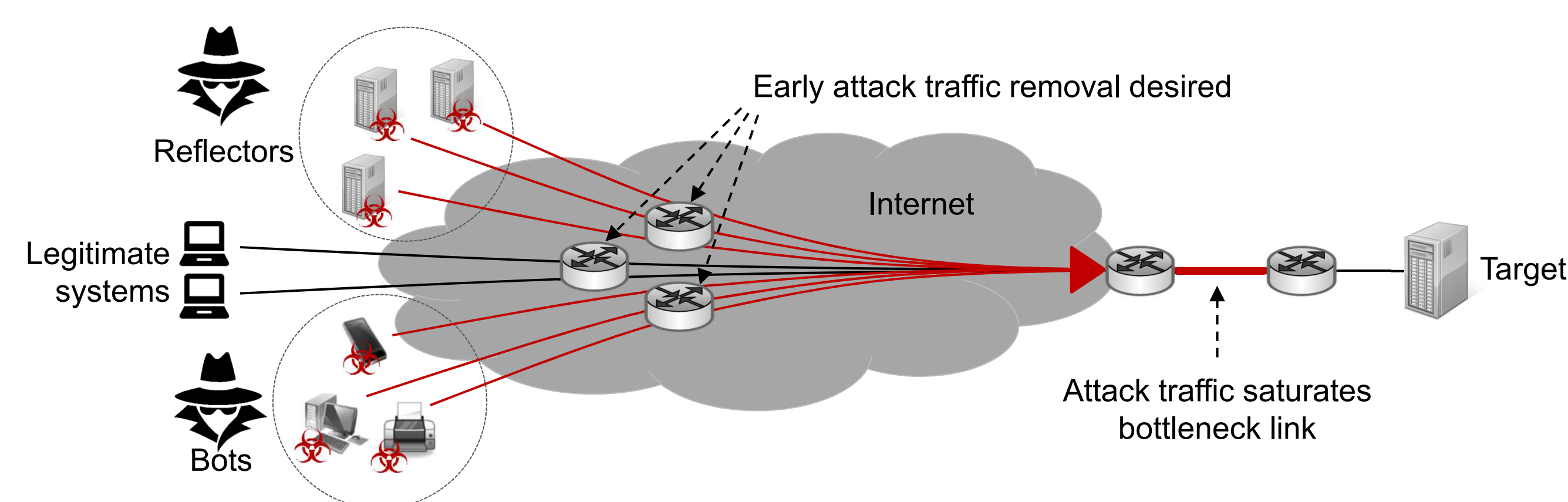


Reinforcement Learning-Controlled Mitigation of Volumetric DDoS Attacks

Hauke Heseding

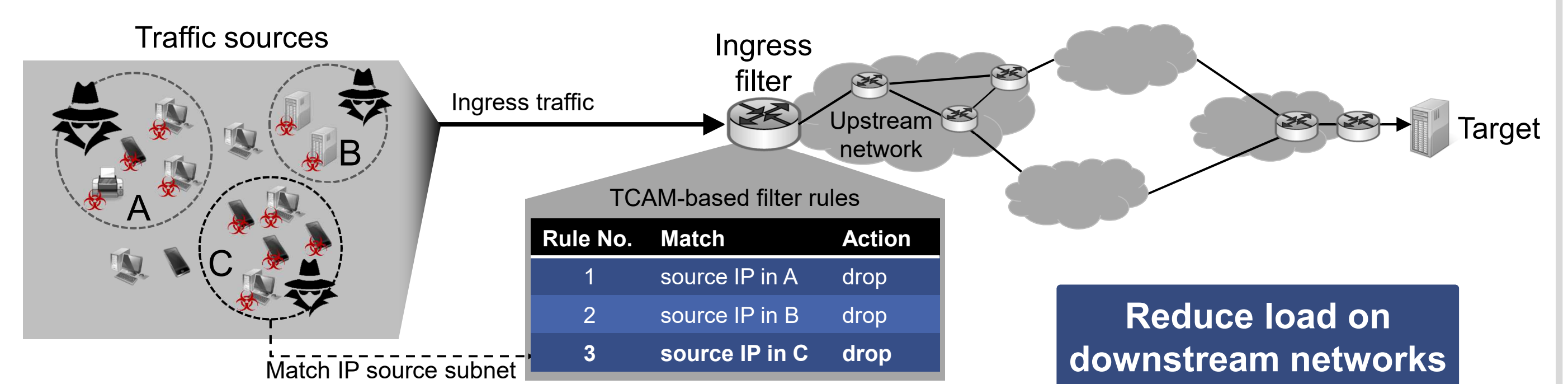
Volumetric DDoS Attacks

- Attackers send **high-volume attack traffic**
 - Attack traffic congests bottleneck links
- Reduce infrastructure load by early traffic filtering



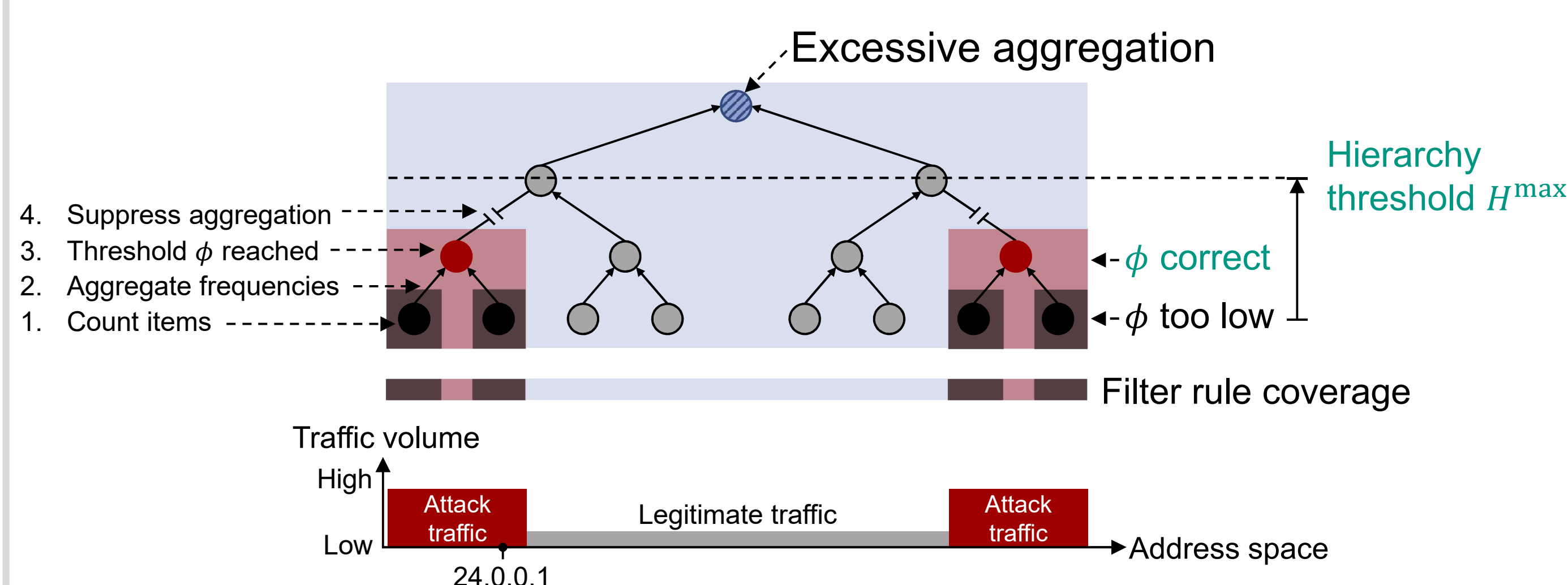
TCAM-Based Ingress Filtering

- Establish ingress filter in upstream network
 - Ternary content-addressable memory (TCAM)
 - Evaluate filter rules in a single clock cycle
- Adapt to changing traffic patterns



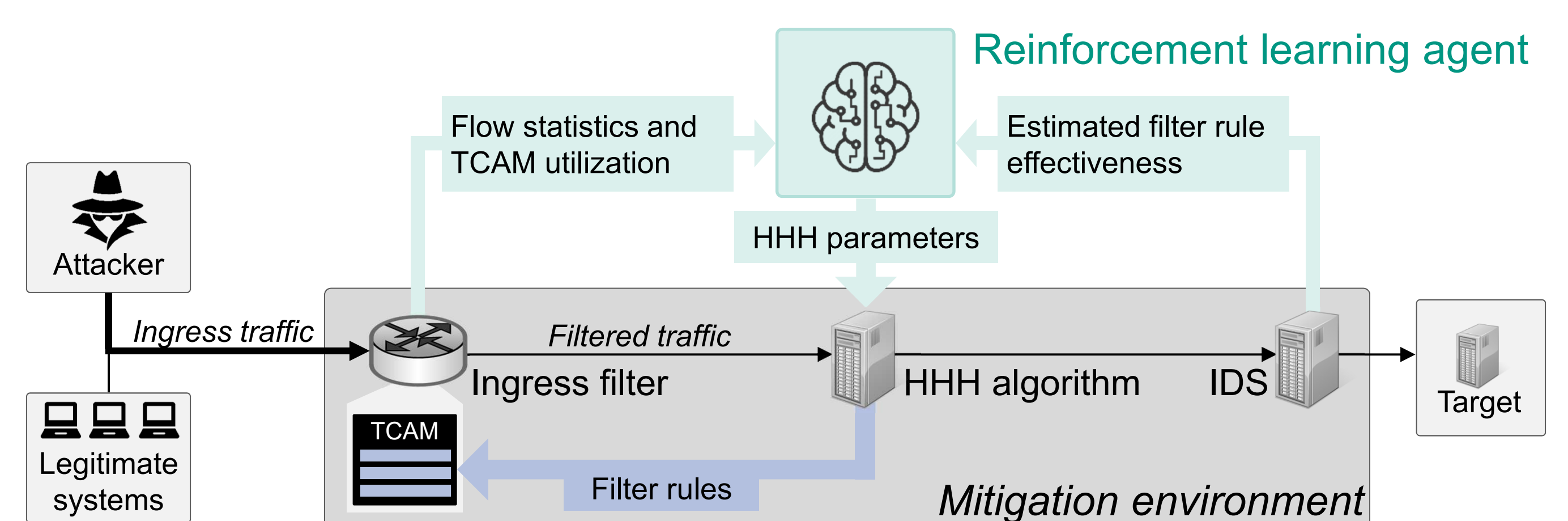
Hierarchical Heavy Hitters (HHH)

- Identify attack traffic sources
 - Find subnets sending fraction ϕ of total traffic
 - Preserve limited TCAM capacity \rightarrow choose ϕ
 - Avoid excessive aggregation \rightarrow choose H^{\max}



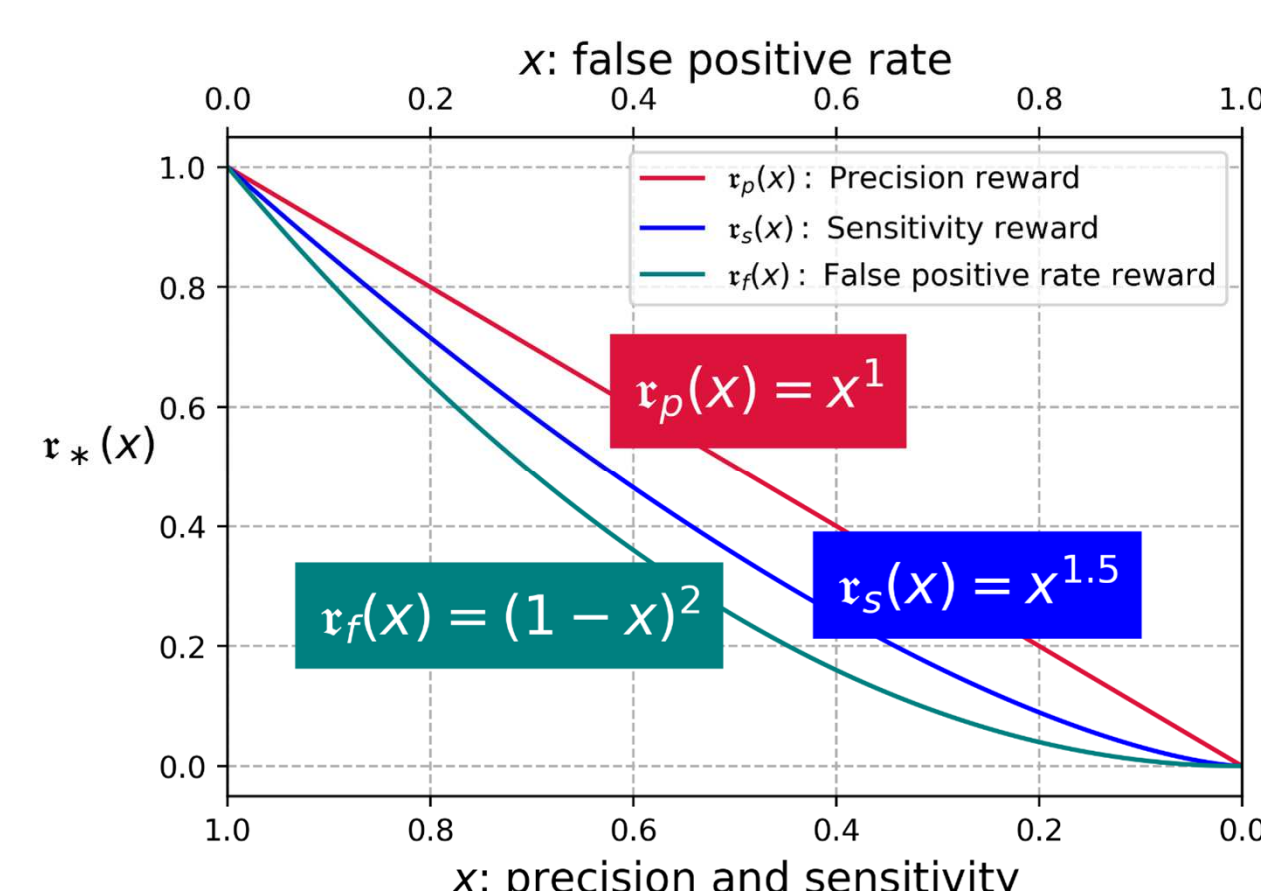
Adaptive Filter Rule Selection

- Reinforcement learning with Deep Q-Networks
 - Agent learns from traffic patterns
 - Agent selects ϕ , H^{\max} for HHH algorithm
 - Agent adapts filter rule granularity to traffic pattern



Effective Trade-Offs

- Reward function prioritizes mitigation goals
 - Precision p , sensitivity s , false positive rate f , filter rule count r
 - $r = r_p \cdot r_s \cdot r_f \cdot r_r$
 - Prioritization by tuning polynomial factors r_*
 - Agent learns to realize effective trade-offs



Simulated Dynamic Traffic Scenario

